

HOLDING ON
By Morgan Davie
A game for David Schirduan's 200-word RPG challenge.

One person hangs over an abyss. Another person holds on to them, for now.

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There are two players, *above* and *below*.
Above stands higher than *below* and grasps their wrist.
Below looks into *above's* eyes.

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ABOVE:
Try not to blink.

Hold *below's* wrist.
Tell *below* things you will do together soon.
When *below* says NO, move your grip to their hand.

When you hold *below's* hand:
Tell *below* things they need to know.
When *below* says NO, move your grip to their fingers.

When you hold *below's* fingers:
Breathe once. Close your eyes.

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BELOW:
Look into *above's* eyes.
Talk as you will but don't let *above* trick you.
Each time *above* blinks, say NO.
When *above's* eyes close, pull your hand out of their grasp.